ARCHITECTURAL SPECIFICATIONS CORIOmaster2 Video Processor

CORIOmaster2 (CM2-547) is a powerful, efficient approach to building large 4K/8K video display systems. Multiple video windows can be positioned on LED, display based videowalls or projector edge blends, displaying any of the sources connected to CORIOmaster2. Windows can be visually "transitioned" into position, resized or rotated to any proportion allowing designers to achieve striking visual effects. Each system can support up to three separate 4.1 Gigapixel video canvasses with up to sixty four windows per canvas depending upon the source resolution, frame rate and size of windows. CORIOgrapher, the control software for the CORIOmaster2 series of processors, is a simple, easy to use design interface that enables window and source positioning and transition effects. This dynamic feature is easily managed through presets in CORIOgrapher or by simple commands executed by third party control systems. Fifty presets can be saved permanently in the system

DESIGN

- 1. Video processor shall include a 5-year warranty with system support for 5 years after discontinuance of the product.
- Video processor must support cross conversion of the following signals: DVI, HDMI, VGA, Component, Composite, YC, SD-HDI, HD-SDI, 3G-SDI, HDBaseT. Video processors that do not support cross conversion of DVI, HDMI, VGA, Component, Composite, YC, SD-HDI, HD-SDI, 3G-SDI, HDBaseT shall not be accepted.
- Video processor must support up/down conversion of the following signals: DVI, HDMI, VGA, Component, Composite, YC, SD-HDI, HD-SDI, 3G-SDI, HDBaseT. Video processors that do not support up/down conversion of DVI, HDMI, VGA, Component, Composite, YC, SD-HDI, HD-SDI, 3G-SDI, HDBaseT shall not be accepted.
- 4. Video processor must support control via RS-232. Video processors that so not support Rs-232 shall not be accepted.
- 5. Video processor must support control via RJ45. Video processors that do not support RJ45 control shall not be supported.
- 6. Video processor must support scaling on all outputs. Video processors that do not support scaling on all outputs shall not be accepted.
- 7. Video processor must allow less than 2 frames of delay. Video processors that allow more than 2 frames of delay in Video shall not be accepted.
- 8. Video processor must be a modular based system allowing for multiple configurations of Video in and output cards. Video processors that do not allow for modular configurations of I/O ports shall not be accepted.
- 9. Video processor shall provide 17 slots for modular configuration where 8 shall have dedicated use as an input and 6 shall have dedicated use as an output with one additional slot being used as an input or an output. One of the slots is dedicated for auxiliary use and one is dedicated for a CPU. Video processors that do not allow for 17 slots which are 8 dedicated inputs, 6 dedicated outputs, 1 input or output, 1 auxiliary and 1 CPU shall not be accepted.
- 10. Video Processor shall provide $4 \times 8Gb$ bandwidth video input slots, $4 \times 60Gb$ bandwidth video input slots and $1 \times 120Gb$ bandwidth video input slot. Video processors that do not allow for $4 \times 8Gb$ bandwidth video input slots, $4 \times 60Gb$

- bandwidth video input slots and 1 x 120Gb bandwidth video input slot shall not be accepted.
- 11. Video processor must be able to manage 3 independent, simultaneous, canvases each of 64,000 x 64,000 pixels with one chassis. Video processors that do not manage 3 canvases simultaneously shall not be accepted.
- 12. Video processor must support 64, simultaneous, video channels per canvas. Video processors that do not support 64, simultaneous, video channels on each canvas shall not be accepted
- 13. Video processor must support 1-360º rotation on each video source. Video processors that do not support 1-360º rotation on all video sources shall not be accepted.
- 14. Video processor must support 1-360° rotation on each Output. Video processors that do not support 1-360° rotation on all outputs shall not be accepted.
- Video processor must be FPGA based, allowing for FW upgrades to new functionality and features. Video processors that are not FPGA based shall not be accepted.
- 16. Video processor must support different size and resolutions of displays within each videowall. Video processors that do not support different size and resolution displays within each video wall shall not be accepted.
- 17. Video processor must support Projector edge-blending. Video processors that do not support projector edge-blending shall not be accepted.
- 18. Video processor must be HDCP compliant. Video processors that are not HDCP compliant shall not be accepted.
- 19. Video processor must have at least 50 presets per system. Video processors that do not have at least 50 presets per system shall not be accepted.
- 20. Video processor must provide Preset driven transitions. Video processors that do not support preset driven transitions shall not be accepted.
- 21. Video processor must support 4K60 Video sources. Video processors that do not support 4K60 shall not be accepted.
- 22. Video processor must support 4K60 outputs. Video processors that do not support 4K60 shall not be accepted.
- 23. Video processor must support Streaming video using RSTP over TCP/UDP and MPEG- TS, Video processors that do not support streaming video shall not be accepted
- 24. Video processor must support dual simultaneous streaming video up to 4K @ 30fps, video processors that do not support dual streams via a single RJ45 shall not be accepted.
- 25. Video processor must support dual file playback via USB 3.0 as a .mp4, mpeg 4, mov, and AVI, video processors that do not support these files playback via USB 3.0 shall not be accepted.
- 26. Video processor must support dual file playback via internal solid-state memory as a
- 27. .mp4, mpeg 4, mov, and AVI, video processors that do not support these files playback via solid state internal memory shall not be accepted.
- 28. Video processor must support still image store up to 7680x4320, video processors that do not support 8k still images shall not be accepted.
- 29. Video processor must have built in true redundant and hot-swappable power supplies. Video processor that do not have built in true redundant and hot-

- swappable power supplies shall not be accepted.
- 30. Video processor must support control via 3rd party controller. Video processors that do not support 3rd party control shall not be accepted.
- 31. Video processor must require no more than 500 watts of power. Video processors that require more than 500 watts shall not be accepted.
- 32. Video processor must have support to encrypt all networked based communication through AES128 encryption to provide private communication. Video processors that cannot support AES128 encryption to provide private communication shall not be accepted.
- 33. Video processor must support REST API providing multi-user communication to device. Video processors that cannot support REST API providing multi-user communication to device shall not be accepted.
- 34. Video processor must support subscribe to events to provide real time feedback to automatically monitor the performance and events of the videowall and respond accordingly. Video processors that cannot support subscribe to events to provide real time feedback to automatically monitor the performance and events of the videowall and respond accordingly shall not be accepted.
- 35. Video processor must support embedded audio through the system from source to display. Video processors that cannot support embedded audio through the system from source to display shall not be accepted.
- 36. Video processor must support the de-embedding of audio, cross-converted and re-embedded on another source. Must support Input and output volume control together with audio mute. Video processors that cannot support the de-embedding of audio, cross-converted and re-embedded on another source and cannot support Input and output volume control together with audio mute shall not be accepted.
- 37. Video processor must support up to 56 discrete HD displays with ability to place these displays in any orientation. Video processors that cannot support up to 56 discrete HD displays will not be accepted.
- 38. Video processor must support up to 28 discrete 4K60 displays with the ability to place these displays in any orientation. Video processors that cannot support up to 28 discrete 4K60 displays with the ability to place these displays in any orientation will not be accepted.
- 39. Video processor must support a dual redundant power supply with load balancing feature. Video processors that do not support a dual redundant power supply with load balancing feature will not be accepted.

CORIOmaster2 Chassis and Modules:

CM2-547 4RU CORIOmaster2 chassis

CM2-3GSDI-4IN 3G-SDI input 4x

CM2-AVIP-IN-1USB-1ETH-128 4K Media Streaming Input 128GB SSD

CM2-DVIU-2IN DVI-U input 2x (DVI, RGB/YUV, CV, YC via DVI-I)

CM2-HDMI-4IN HDMI 1080P input 4x CM2-HDMI-4K-2IN HDMI 4K input 2x

CM2-HDBT-2IN-1ETH HDBT input 2x (and single ethernet)

CM2-AUD-2IN-4OUT Audio I/O module - analog (1xIN, 1xOUT), SPDIF (1xIN, 4xOUT)

via terminal block

CM2-HDMI-4K-4OUT HDMI 4K output 4x

CM2-HDMI-HD-8OUT HDMI 1080P output 8x CM2-BONDING Bonding Module

CM2-4RPS Optional dual redundant, hot swappable power supply

TECHNICAL SPECIFICATIONS

Video Processing Power

Parallel Processing Architecture Yes
CORIO Video Processing
Up/Down/Cross Conversion
Yes
Number of Canvasses
3

Display Size Compensation Yes, different sizes in video walls
Output Rotation Yes for any outputs and windows

Projector Edge Blending Yes HDCP Key Handling Yes

Video Inputs

Analog Up to 16x via Universal DVI, Format

RGBHV, RGBS, RGsB, YPbPr

Composite Video - Up to 16x via DVI-U YC (S-Video) - Up to 16x via DVI-U YUV /YPbPr - Up to 16x via DVI-U Television Standards - NTSC, PAL

Digital DVI Up to 16x via Universal DVI (HDMI &HDCP compatible)

HDMI Up to 32x (HDCP compatible)
4K HDMI Up to 16x 4K30 or 8x 4K60

HDBaseT + Ethernet Up to 16x 4K30 plus 8x ethernet via RJ45

3GSDi Up to 32x 1080P/60 via BNC

IP Up to 16x 1080P/30 or 8x 4K30 (IP Stream)

Supported Input Resolutions (depends on modules fitted)

(640x480P) 60/72/75/85Hz

(720x487i) 59.94Hz (720x480i) 59.94Hz (720x480P) 59.94Hz (720x576i) 50Hz

(800x600P) 56, 60, 72, 75, 85Hz

(980x980P) 75Hz

(1024x768P) 60, 70, 75, 85Hz

(1152x864P) 70, 75Hz

 $(1280x720P)\ 23.98,\ 24,\ 25,\ 29.97,\ 30,\ 50,\ 59.94,\ 60Hz\ (\text{DVI input module only supports 720p frame rates 50},\ 59.94\ \&\ 60Hz)$

(1280x768P) 60, 75, 85Hz (1280x800p) 60, 75, 85Hz

(1280x960P) 60, 85Hz

(1280x1024P) 50, 60, 75, 85Hz

(1360x768P) 60Hz

(1366x768P) 60Hz (1400x900P) 60Hz

(1400x1050P) 50, 60, 75Hz (1440x900P) 60, 75, 85Hz

(1600x900P) 60Hz (1600x1200P) 60Hz (1680x1050P) 60Hz

(1920x720P) 50, 59.94, 60Hz

(1920x1080i) 47.96, 48, 50, 59.94, 60Hz

(1920x1080P) 23.98, 24, 25, 29.97, 30, 50, 59.94, 60Hz

(1920x1200P) 50, 60Hz

(3840x2160P) 23.98, 24, 25, 29.97, 30, 50, 59.94, 60Hz (4096x2160P) 23.98, 24, 25, 29.97, 30, 50, 59.94, 60Hz

Video Outputs

HDMI Up to 56x 1080P/60 HDCP 2.2 compatible 4K HDMI Up to 28x 4K60, HDCP 2.2 compatible

Size and Position

Conversion Technology

Color

User Adjustable

Proprietary CORIO®

HDMI 24-bit 4:4:4

Supported Output Resolutions (depends on modules fitted)

(1280x720P) 50, 60Hz (1920x1080i) 50, 60Hz

(1920x1080P) 23.98, 24, 25, 29.97, 30, 50, 60, 119.88, 120Hz (3840x2160P) 23.98, 24, 25, 29.97, 30, 50, 59.94, 60Hz

AV over IP (up to 8x module cards)

Interface Up to 8x USB3.0, Internal Storage, Network IP Video Decoding H.264 (CBP, Main, High), H.265/HEVC (Main) IP Bit Rates Up to 16x streams up to 25Mbs per stream

Color Depth 4:2:0, 4:2:2

Supported IP Resolutions Configurable to 3840x2160/30 Unicast Streams RTSP, RTMP, HTTP, MPEG-TS

Multicast Streams RTSP, MPEG-TS

Media/Images

Interfaces Up to 8x USB3.0, Internal Storage, Network

Video Codecs H.264 (CBP, Main, High), H.265/

HEVC (Main)

Video Formats mp4, .mov, .mkv, .m4v, .ts, .mts, .m2ts, .mt2

Playback Bit Rates Single stream to 100Mbs (per module), Dual Streams to 40Mbs (per

module)

File Playback Resolutions Supported

 Up to 8x 7680 x 4320 Still images *(scaled to 4K)

Media Handling

External Up to 8x USB 3.0 interface

Supported devices Flash file systems FAT, FAT32, ext3, ext4, NTFS Internal High-speed storage up 128GB per module

Remote File transfer supported

Control Methods

RS-232 via D9 Female Connector

IP Interface RJ45 Connector for both HTTP(s)

CPU Module

Settings Memory Non-Volatile

Warranty

Limited Warranty 5 Years Parts and Labor

Regulatory Compliance

Main unit FCC, CE, RoHS, ULc

Mechanical

Size (H x W x D) 7.0" x 17" x 12.09", (178mm x 432mm x 307mm), (D) including PSU

Handle 12.99" (330mm), (W) including rack ears 19" (483mm)

Weight (Net) Approx. 22 lbs (10Kg) Chassis Without Modules but included 1x Power

supply

Environmental

Operating Temperature 32° to 104°F (0° to +40°C)
Operating Humidity 10% to 85%, Non-condensing
Storage Temperature 14° to +158°F (-10° to +70°C)
Storage Humidity 10% to 85%, Non-condensing

BTU 1365 BTU Fan Noise 32 to 64 db

Power

Internal Power Supply 110v to 240v auto-detecting

Redundancy Optional Internal Hot Swap PSU with load balancing

Consumption 400w